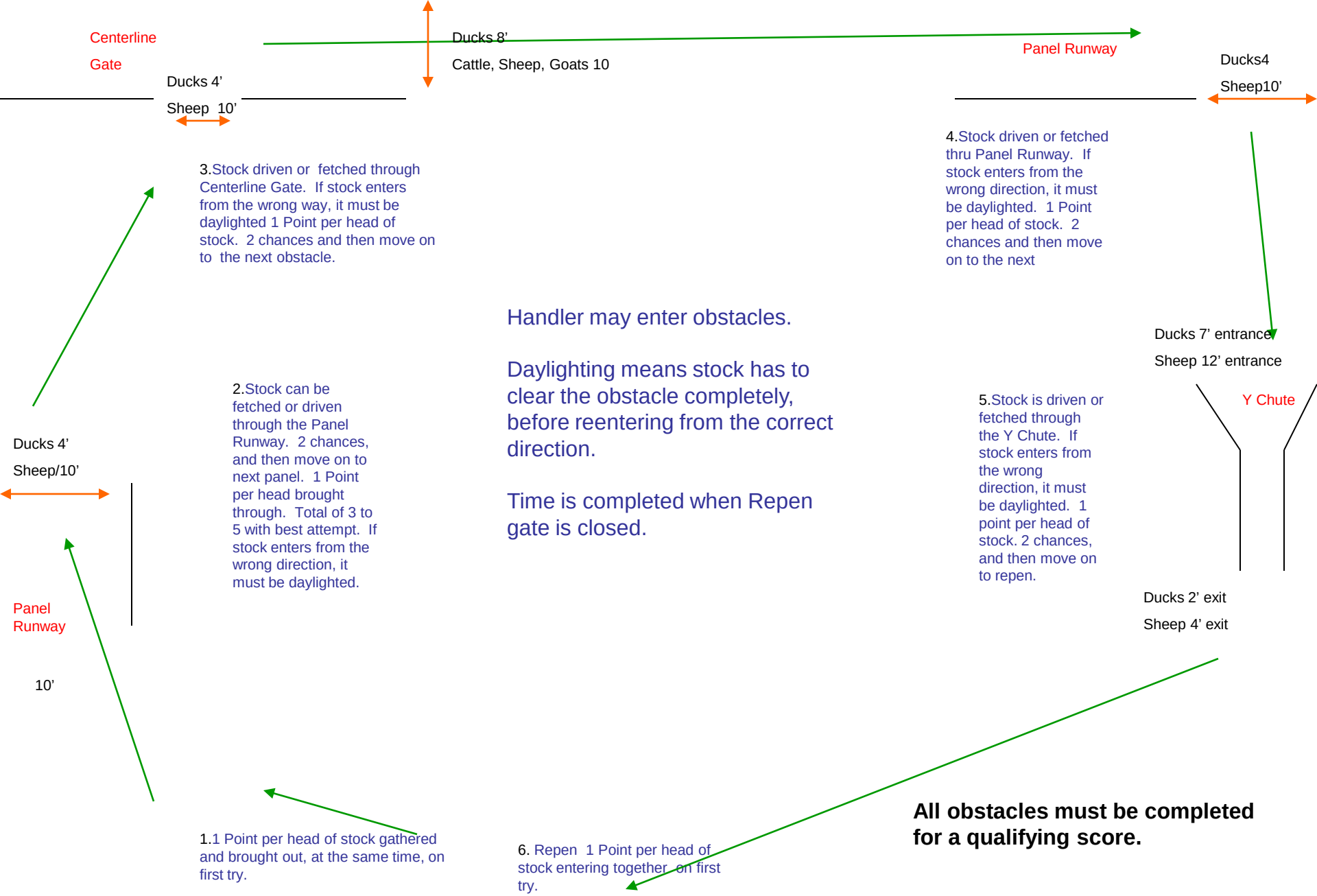
Centerline
Gate
Ducks 8’
Cattle, Sheep, Goats 10
Panel Runway
Ducks4
Sheep10’
Ducks 4’
Sheep 10’
3.Stock driven or fetched through Centerline Gate. If stock enters from the wrong way, it must be daylighted 1 Point per head of stock. 2 chances and then move on to the next obstacle.
4.Stock driven or fetched thru Panel Runway. If stock enters from the wrong direction, it must be daylighted. 1 Point per head of stock. 2 chances and then move on to the next
Handler may enter obstacles.
Daylighting means stock has to clear the obstacle completely, before reentering from the correct direction.
Time is completed when Repen gate is closed.
Ducks 7’ entrance
Sheep 12’ entrance
Y Chute
2.Stock can be fetched or driven through the Panel Runway. 2 chances, and then move on to next panel. 1 Point per head brought through. Total of 3 to 5 with best attempt. If stock enters from the wrong direction, it must be daylighted.
5.Stock is driven or fetched through the Y Chute. If stock enters from the wrong direction, it must be daylighted. 1 point per head of stock. 2 chances, and then move on to repen.
Ducks 4’
Sheep/10’
Panel Runway
10’
Ducks 2’ exit
Sheep 4’ exit
1.1 Point per head of stock gathered and brought out, at the same time, on first try.
6. Repen 1 Point per head of stock entering together on first try.
All obstacles must be completed for a qualifying score.
Arena Size: Ducks-60x90 to 100x100
Sheep/Goats/Cattle-100x200 minimum
Take Pen
Repen
8 MINUTE TIME LIMIT
Course B: HD-L2